

STAVROS MOUZAKITIS

ANALYTICAL CV

DETAILS

Surname: Mouzakis

First name: Stavros

Date & Place of Birth: 14/12/1984, Patras

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Website: www.alearch.gr (Architectural Office “ALEA Design Studio”) [under construction]

BASIC STUDIES

School of Architecture, NTUA

Year of admission: 2002. Year of graduation: 2009. Graduate grade: 8.34

POSTGRADUATE STUDIES

Master of Science in Architecture and Design "Design - Space - Culture" School of Architecture, NTUA,

Year of graduation 2015. Graduate grade: 9.58

DOCTORAL STUDIES

Doctoral Thesis Approval: 14/12/2016, School of Architecture, NTUA, Department 3, Supervisor:

Konstantinos Moraitis. Date of Support: 19/09/2023 Date of Announcement: 13/12/2023

Link: <https://www.didaktorika.gr/eadd/handle/10442/54797>

Abstract

The Thesis attempts an interdisciplinary study on Play&Games, aiming to highlight, clarify and map the multiplicity of their meanings and applications, their theoretical, philosophical, scientific and artistic approaches, along with their multiple architectural aspects: ie. their forms, structures, modalities and places of conduct, the types of activity and enjoyment they activate, their functional and constructional dimensions, their aesthetic and ethical values, the political stances they reflect. That leads to a short study for a Political History of Play, from War-Games to the War-of-Games. Subsequently, by combining established philosophical views on play (eg. its “Indeterminacy”, “Ambiguity”, “Subjectivity”, “Universality” etc.), I conclude forming a hypothesis on the “Immanence of Play”: the idea that everything can be perceived as a game, which prompts to a theoretical turn “from the Essence to the Process” of Play, ie from the pursuit of its single definition, to the understanding of its multiple kinds, along with their political significance. Having adumbrated a general descriptive method of Comparative Ludology, the Thesis ends up focusing on the so-called “Serious Games”, especially those pointing to the evaluative direction of Political Ecology, as expressed by the concept of “Ecosophy”, ie. an Ecological Philosophy, based on an “ethico-political articulation of Environmental, Social and Mental Ecology” [Guattari, 1990], claiming to outline a strategy of “Ecosophic Game-Design” or a “Ludic Ecosophic Architecture”.

Keywords: Ludology, Game Studies, Game-Design (Research), Serious Games / Gamification, Political Ecology, Ecosophy, Regenerative (Agri)Culture/ Permaculture, Ludic Ecosophic Architecture

SCHOLARSHIPS

2002: Grant of a monetary Award for taking the Third Place in the Ranking Series of Entrants to the School of Architecture of the N.T.U.A.

2018 –2020: Greek State Scholarships Foundation – NSRF PhD Scholarship

PORTFOLIO

- 1: Diploma/ Research/ Competitions: https://drive.google.com/file/d/1G-gAX9hBiKtWcFCrFcN4wtdC-cau7kv/view?usp=drive_link
2. Professional Architectural Studies: <https://drive.google.com/file/d/1r-5rocylOL8rb7qU7JtoHmIRtgXM5Q1E/view?usp=sharing>

TEACHING WORK

SUPPLEMENTARY

School of Architectural Engineering of N.T.U.A, Sector 1

A) Spring semester of the academic year 2021-2022,
Course: "Architectural Design 4"
Professor: Sofia Tsiraki

B) Winter semester of the academic year 2022-2023,
Course: "Architectural Design 9"
Professor: Maria Marlanti

AUTONOMOUS

(ESRF Program for New Doctors to Acquire Academic Teaching Experience):

1. School of Architecture, University of Ioannina. Spring semester of the academic year 2023-2024.

Courses:

- "Architecture and Landscape: Sustainable Design and Environmental Management"
4th Semester, 5 Hours/ Week
- "Environmental Design and Management Means"
6th Semester, 3 Hours/ Week

2. NTUA School of Architecture Spring semester 2024-2025 (in progress)
Course: Architectural Composition 4: Collective Housing

PROFESSIONAL WORK

06/22/2010: Start of Professional Activity

2011-: External collaboration with Architectural Office "Chrysa Dionysopoulou & Associates" (3 Theoklitou st., Patras): Implementation of 3D plans and renderings.

Private Projects:

- New Two-Storey House with Basement (Prokopiou Street, Kotroni, Patras, PO Box 1767). Ownership: Christos Karathanasis – Evangelia Panagopoulou. Revision of no. 422/2009 Permit to modify the architectural dimensions of the existing building.
- Addition of tanks and configuration of the environment at a gas station (100 Glavkou Avenue, BIOPA Patras). Ownership: "Chr. Kolokythas & Sons", House License No.208/25-05-2012
- New Ground Floor House with Basement (Solomou Street, Patras Suburb, Block C-189). Owner: Pefani Nikol. Building Permit No. 362/10-10-2012 Municipality of Patras
- New Ground Floor House with Basement (Botsari Street, Obrya Patras). Owner: Attaloglou Dimitrios. No. of Building Permit 96/09-04-2013 Municipality of Patras
- New three-storey building of two houses (Arrianou Street, Kotroni Patras, PO Box 1779A). Owner: Dimitrios Klouras. Building Permit No. 304/14-10-2013 Municipality of Patras

- Additional architectural support during the construction of a new Food Supermarket building (5 Xiropotamou st., Obrya Patras, 26500). Ownership: "ANDRIKOPOULOS". Private agreement dated 15-01-2014.
- New Two-Storeyed Building of 2 Houses with a Basement (Trikoupi st., Demenika, Patras, Block C116). Owners: Nikolaos & Athanasios Antonopoulos. Building Permit No.52/ 28-03-2018 Municipality of Patras
- New Three-Storey Building of 5 Residences (Eglykados Street, Eglykada, OT 1954). Owner: Charalambos Andrikopoulos. Building Permit No. 100121/ 05-02-2020 Municipality of Patras
- New Two-Storeyed Building of 2 Houses with Basement and provision for an additional floor. (50 A. Empirikou Street, Koukouli Patras OT 1862). Owner: Georgios Karabelas & Georgia Bisbiki. Building Permit No. 94785/ 13-01-2020 of Patras Municipality

Ongoing:

- Study of the Restoration and Re-operation of an Old Hydroelectric Station in the Kopaida Drainage Canal (Lake Yliki, Akraifnio, Boeotia).
- New Ground Floor Residential Building (Out of City Plan, Municipality of Andritsaina - Krestena). Owner: Georgios Anadiotis.
- New Ground Floor Residential Building (Out of City Plan, Municipality of Syros). Owner: Bitzidis Pavlos.
- New Two-Storeyed Residential Building (Out of City Plan, Municipality of Patras, Vounteni Settlement). Owners: Matzoros Grigoris, Angeletou Fenia
- New Two-Level Cave Building with Agro-Tourist Residence use, (Out of City Plan, Patras Municipality, Ano Kastritsi Settlement). Owner: Stavros Mouzakis (personal project)
- New Two-Storeyed Building of 6 Residences (Kymothoi Street, Ampelokipoi, Patras Municipality). Owner: Iliana Papadaki - Pantelous Public Studies

Public Projects

- Redevelopment of 2 Public Urban Squares (total area approx. 2300 sq.m.) in Town Marathon of the Municipality of Nea Makri.

12/2021: Obtaining A' Class Project Degree (AM: 28094)

ARCHITECTURAL COMPETITIONS

- **2010:** International Architectural Competition for the Environmental Landscape Design of a rural sea-side area in Liopetri, Cyprus. Collaboration with the architectural office "Arsis" (Kostas Moraitis, Katerina Chelidoni). Without collaboration.
- **2010:** AthensX4: Architectural competition on the functional and aesthetic integration of four building blocks in Athens' city-center, with the aim of the wider environmental and functional upgrading of the area. Without collaboration.
- **2011:** Panhellenic Architectural Competition on the subject of the reconstruction of a traditional building and shaping of the surrounding area, with bioclimatic principles, in Promyri village of Pelion mountain. Without collaboration.
- **2012:** Panhellenic Architectural Competition for the design of a landmark building for the city of Thessaloniki. Without collaboration.
- **March 2014:** Panhellenic Architectural competition for the construction of an interactive and bioclimatic museum for "Argo" in the city of Volos (for protecting and showing an image of the ancient ship and telling the story - myth of the Argonauts. Collaborators: Konstantinos Christodoulides (consulting and design support), Alexandros Georgakopoulos and Ioannis Koukoumas (photorealistic renderings)

- **May 2015:** International Architectural Competition entitled “*Tokyo Music Center*” for the Design of a Music Hall in Tokyo city. Collaborators: Panagiota Stylianidou (consulting and design support), Dimitrios Theodorou (photorealistic renderings)
- **January 2016:** Panhellenic Architectural Ideas Competition for the "Redevelopment and Reuse of former lignite mining areas in the region of Western Macedonia". Collaborators: Vasilios Vasiliadis and Ioulia Eliadi (associate designers), Konstantinos Christodoulides and Panagiota Stylianidou (consulting and design support)
- **June 2016:** Panhellenic Architectural Ideas Competition for the "Redevelopment of the Old Port of Patras". Collaborators: Panagiota Stylianidou (consulting and design support), **A` PRAISE**
- **June 2017:** Panhellenic Architectural Ideas Competition for the "Redevelopment of 640 acres of the Former Port-industrial area of Drapetsona Fertilizers". Collaborators: Ktistakis Konstantinos, Panagiota Stylianidou, Angelos Tzortzis (consulting and design support). **3rd AWARD**
- **November 2018:** Panhellenic Architectural Ideas Competition for the "Study of Integration of Points of Interest and Redevelopment of the area around the Archaeological Museum of Patras". Without collaboration. **A` PRAISE**
- **February 2019:** Panhellenic Architectural Competition for a "Cremation Center " in the city of Patras. Project Title: “The Garden of Sysyphus”. Without collaboration.
- **June 2019:** Panhellenic Architectural Competition for the "Redevelopment of the Center of Athens". Without collaboration.
- **June 2020:** Panhellenic Architecture Competition for the "Redevelopment of the Seafront of Patras". Without collaboration.
- **June 2021:** International Architectural Competition entitled “*Spirala Community Centre*” for the Design of the Central Building of the Spirala Community in Portugal. Without collaboration.
- **December 2023:** International Architectural Competition entitled “*The Architect's Chair*” for the Design of a modern Seat - Chair, with a special aesthetic character. Without collaboration.

RESEARCH –SCIENTIFIC ACTIVITY

Research programs

- **October 2010 – April 2012:** Research program of N.T.U.A. & Ministry of Environment and Climate Change.
Title: “*Mutating characters and policies in the city centers of Athens and Piraeus*”.
Scientific Responsible: Panagiotis Tournikiotis
 - Phase A: Study and evaluation of the state of public space and urban equipment in terms of functional, construction and environmental quality and investigation of its improvement prospects (mapping, photographic documentation, texts)
 - Phase B: In-depth study of the subject of Phase A.
 - Phase C: Proposals: texts and plans of general planning and institutional directions, identification of points - areas of intervention, exemplary plans.
 - Participation in the making of the specification document for the international architectural competition "Rethink Athens" for the reconstruction of Athens’ city-center along Panepistimiou Str.

- **October 2012 – February 2014:** Research program of N.T.U.A. & Region of Attica
Title: *"Investigation of Strategies for the Networking of Urban Interventions in the center of Athens"*.
Scientific Responsible: Giorgos Parmenidis
 - Study and evaluation of the condition of Syngrou Avenue in terms of functional - traffic and environmental quality. Restructuring-redevelopment proposal with the aim of its traffic and environmental upgrading (with slowing down, inclusion of Tram & Bike lanes, level crossings, high plantings etc.).
 - Study and evaluation of the open part of Ilisos riverbed in terms of functional, environmental and aesthetic quality and proposals for its restoration.

Workshops - Seminars

- Landscape Architecture and Urban Planning in the wider area of the Larissa railway station. Paris Malaquais School of Architecture), Athens, 12-18/3/2013.
- Permaculture Design and Biodynamic Cultivation Workshop, Chania, 22-27/4/2013
- Permaculture Design Intensive Workshop/Seminar, Skala Kefalonia, 13-18/5/2013
- Understanding traditional building forms and practices from a bioclimatic view. Detection of alternative methods and building technologies (6th SADAS-PEA Workshop-Seminar at Stamos Stournsa guesthouse), Exo Meria, Volos, 31/5-8/6/2013
- "CODE 24 PATRAS: Railway and Spatial Development". Cooperation of the School of Architecture of N.T.U.A. and the University of Patras and the Institute of Spatial and Landscape Development of the ETH University of Zurich. Patras, 9-16/6/2013.
- "Permaculture Design Course – The City of the Future - Intensive Program", BOCU University of Vienna, Austria, Neusiedl Am See, 29/8-14/9/2013
- Techniques with clay: Application and particularities. 5th physical building seminar of the "Piloiko" group. Chania, 30/6-5/7/2014
- Stone building workshop "Boulouki on the Bridge". Plaka-Tzoumerka, 20-31/08/2018
- "Under the Landscape: 12-day hands-on workshop on traditional building techniques. "Boulouki" Team. Thirasia 2021-22. 6-17/9/2021
- Community Mapping-Workshop to create a cultural route in a participatory way. Yamochori Team. Kallithea of Etoloakarnania, 2-7/01/2024
- "Salt-Road" Game-Lab: 1st Participatory Game-Design Lab: Organization of a Participatory Game Design workshop aiming to highlight a cultural route, at a mountainous area of Aitoloakarnania. Yamochori Ecoproject. Kallithea, Aitoloakarnania, Participation as keynote speaker and facilitator, expert in Ludology (Play-Theory) and Game-Design. 23-27/02/2025.

Exhibitions

- Organization and guided tours of the "Rethink Athens: Athens at the Center" exhibition (definitive study plans for the reconstruction of the Athenian center centered on Panepistimou Street). Arsakei Gallery, February – March 2014
- Exhibition of award-winning architectural studies for the public space, 2nd Conference on Public Space, Thessaloniki, March 2019
- Exhibition entitled "The Castles of Industry". TEE/TCM. Thessaloniki, May 2022

Lectures (conferences, presentations)

- Presentation of the first phase of the Research Program "Mutating characters and policies in the city centers of Athens and Piraeus". New Benaki Museum, 15/3/2011.
- " Public Space as a 'Hidden Treasure'". Mediterranean Architecture Center, Chania, Greece 10/6/2012: (Festival P_Public 2012, "Public Space: Place and Medium of Expression")
- "Ecosophic Game-Design: Towards a Cryptic Biotopical Architecture". International conference ENHSA (Architectural Education and the Reality of the Ideal: Environmental Design for Innovation in the post-crisis world"). Naples, 4/10/2013
- " Ecosophic Gamification", Mediterranean Architecture Center, Chania, 7/6/2014. (Festival P_Public 2014, "Public Space and the behavior of 'We'")

- "Three Ecologies" in the marsh of Agyia: an "Ecosophic Park" in the city Patras. (graduation project). Exhibition Imagine the city: Patras 2014, Agora Argyri, Patras, 6/10/2014.
- "Ecosophic Gamification": the City as a Rhizomatic eco-Playscape. 2nd International Conference on: "Changing Cities: Spatial, Design, Landscape & Socio-economic Dimensions", Porto Heli, 25/5/2015.
- "Ethics and Aesthetics", 1st Panhellenic Conference of the Faculty of Fine Art Studies of the TEI of Athens, *"Aesth-Ethical Playscapes". From a method of Comparative Gameology to a strategy of Ecosophic Gamification*", 12/6/2015, Technopolis, Athens.
- "Ecosophic Gamification": The city as a "Rhizomatic Eco-PlayScape", International conference on: "Green and Blue Infrastructures, Virtual, Cultural and Social Networks" (9° INU Study Day Of INU). Naples, 18/12/2015.
- Patras Playful Polyculture Seaside Park. Exhibition - presentation of award-winning proposals of the architectural competition for the "Redevelopment of the Old Port of Patras" (1st Prize), Argyri's Agora, Patras, 25/9/2016.
- "Ecological Park of Playful Polyculture". Exhibition - presentation of awarded proposals of the architectural competition for the Panhellenic Architectural Ideas Competition for the "Redevelopment of 640 acres of the Former Port-industrial area of Drapetsona Fertilizers" (3rd Prize). Old Town Hall of Drapetsona, 28/07/2017.
- Cultural Playscapes: The Importance of Games as bearers of Intangible Heritage. international conference entitled "Intangible Heritage: Scenes of Urban Innovation, IASCC 5th Annual Conference", Athens, 10-13/08/2018
- Political Ecology and the Degrowth Movement. International conference entitled: International (Un)conference: Urban Struggles in the Mediterranean Cities: The right to the city and the common space, NTUA, Athens, May 31 – June 3, 2018
- A Poly-Culture Eco-PlayPark at the former harbor-industrial area of SW Attica. International conference: "11th Study Day of INU International Conference" (Track 3: Interruptions, Intersections, Sharings And Overlappings), Naples, 13-14/12/ 2018.
- Exhibition - presentation of awarded proposals of the architectural competition for the Panhellenic Architectural Ideas Competition for the "Study for the Integration of Points of Interest and Redevelopment of the area around the Archaeological Museum of Patras" (A Praise). Patras, Polychoros Royal, 18/3/2019
- State and Anthropocene. Approaches to the Modern State and Political Philosophy in the Anthropocene Era, *War (of) Games From "Gamification" towards "Gamocracy"*. 9-11/4/2024, Panteion University, Athens
- *Ecotopia Of Play: "Ecosophic" Game-Design Towards Regenerative Cultures*. Open-Air Cities International Conference, Athens, 16-18/02/2024.

PUBLICATIONS

- **2014: "Ecosophic Game-Design: Towards a Cryptic Playscape Architecture"**. Publication of proceedings of an international conference in Naples, Italy, entitled: *"Architectural Education and the Reality of the Ideal: Environmental Design for Innovation in the post-crisis world"* (Editor: Maria Voyatzaki).
- **2015: "Ecosophic Gamification": the City as a Rhizomatic eco-Playscape**. Publication of proceedings of an international conference entitled: *"Changing Cities: Spatial, Design, Landscape & Socio-economic Dimensions"*, Porto Heli, Greece
- **2016: "Ecosophic Gamification": The city as a "Rhizomatic Eco-PlayScape"**. Publication of proceedings of an international conference in Naples, Italy, entitled: *"Green and Blue Infrastructures, Virtual, Cultural and Social Networks"* (9° INU Study Day Of INU, Italian National Institute Of Urban Planning, University of Naples "Federico II", Department of Architecture).
- **2019: "Playful Poly-Culture: An "Ecosophic" Park in SW Attica"**
Article (of approx. 2000 words) that includes visual material and text describing my award-winning participation in the architectural competition for the Redevelopment of the former port-industrial area of

Drapetsona Fertilizers). Publication in an issue of the digital scientific journal Urban Transcripts, with thematic title “Visualising the City” (after peer review process).

<http://journal.urbantranscripts.org/article/playful-poly-culture-an-ecosophic-park-in-south-west-attica-stavros-mouzakitis/>

- **2021: “The Garden of Sisyphus: a design proposal for the first (public) crematory in Greece”.**
Article (of approx. 7000 words) which includes a detailed presentation of the participation in the pan-Hellenic architectural competition for the design of the Cremation Center of Patras. Publication in a collective volume (peer-reviewed) entitled “Architectures of Life and Death. The eco-aesthetics of the built environment” [editors: Andrej Randman and Stavros Kousoulas, TU Delft, Rowman & Littlefield International, March 2020].

Submitted for Publication:

- ***"Cultural Playscapes. Games as Carriers of Intangible Heritage (in Places of Tangible History)"***. Article of approx. 8000 words long, including a summary of the first part of the theoretical research of the Doctoral Thesis.) Accepted after peer review for publication in a collective volume entitled “Intangible Structures and the Formation of Tangible Things: 13+1 texts on landscape, intangible heritage and architectural space”, Moraitis K., Kouzoupi A. [eds], University of Thessaly Press. (on the occasion of the international scientific conference entitled “Intangible Heritage, Scenes of Urban Innovation V”, held in Athens, on 10-13/07/2018).
- ***“Battlefields Of Play: from a method of Comparative Ludology towards a strategy of Ecosophic Game-Design”***.
Journal: "Open Philosophy" (OPPHIL-D-24-00113), Issue: Games and Gamification
10.000 word article (in English) that includes an extensive summary of my doctoral thesis. Approoved for publication (by judgement of two reviewers).
- ***"PlayScapes. Towards a new Comparative Ludology"***
5000 word article (in Greek) in the next issue of the journal FRMK, on the topic of games.

OTHER AMATEUR ACTIVITIES

- Game-Design (tabletop, electronic and real-space Puzzle-based Adventure Games)
- Music (guitar, drums, vocals)
- Photography, Cooking, Gardening